

Introduction to Web Development

Agenda

- 1 - History of the internet
- 2 - What is the difference between the Internet and the Web?
- 3 - Web Versions
- 4 - Servers Talk
- 5 - Roadmap
- 6 - Website Basics: HTML, CSS & JavaScript





1 - History of the Internet



History of the Internet

1950s: The Idea Begins

Cold War pushed the U.S. to develop a decentralized communication system

1960s: The First Network

ARPA created ARPANET the first computer network

First message sent on October 29, 1969 ("lo" due to system crash)

```
lookup.KeyValue  
f.constant(['en  
=tf.constant([G  
.lookup.StaticV  
_buckets=5)
```

History of the Internet

1970s: Internet Foundations

Development of TCP/IP protocols, standardizing data transfer

1980s: Early Internet Growth

TCP/IP adopted as the universal protocol (1983)

Internet mainly used by researchers and government institutions

```
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```

History of the Internet

1989: The Birth of the Web

Tim Berners-Lee invents the **World Wide Web (WWW)** at CERN
Introduces URLs, making websites easily accessible

1990s: Internet Becomes Popular

First web browsers (Mosaic, Netscape) make browsing user-friendly
Rise of major websites like Yahoo, Amazon, and Google
Internet expands beyond universities and enters homes

```
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_buckets=5)
```



2 - Difference Between Internet & Web



Difference Between the Internet & the Web

The Internet:

A global network that connects devices and transfers data
Like a transportation system (roads, bridges, stations)
Supports various services beyond websites

The Web (WWW):

A part of the internet that allows browsing websites
Works through browsers like Chrome & Firefox
Uses URLs to access sites like Google & YouTube

```
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```

Difference Between the Internet & the Web

Other Internet Services (Beyond the Web):

Email (Gmail, Outlook)

Video Calls (Skype, Zoom)

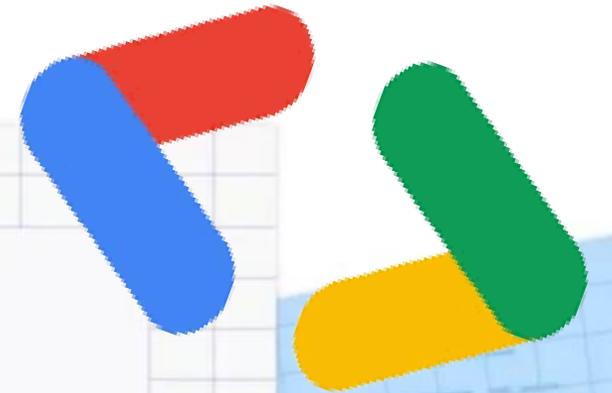
Online Gaming

Messaging Apps (WhatsApp, Telegram)

```
lookup.KeyValue  
f.constant(['en  
=tf.constant([G  
.lookup.StaticV  
_buckets=5)
```



3 - Web Versions





Web Versions

Web 1.0 (Static Web):

First version of the web

Static content, no user interaction (read-only)

Websites built with basic HTML

```
lookup.KeyValue  
f.constant(['en  
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.lookup.StaticV  
_buckets=5)
```

Web Versions

Web 2.0 (Interactive Web):

Social media era (Facebook, Twitter, YouTube)

Users can create accounts, comment, react, and interact

Dynamic and user-generated content

```
lookup.KeyValue  
f.constant(['em  
=tf.constant([G  
.lookup.StaticV  
_buckets=5)
```



Web Versions

Web 3.0 (Decentralized Web):

Focuses on decentralization & user control over data

Based on Blockchain technology.

Reduces control from big companies (Google, Facebook, ...)

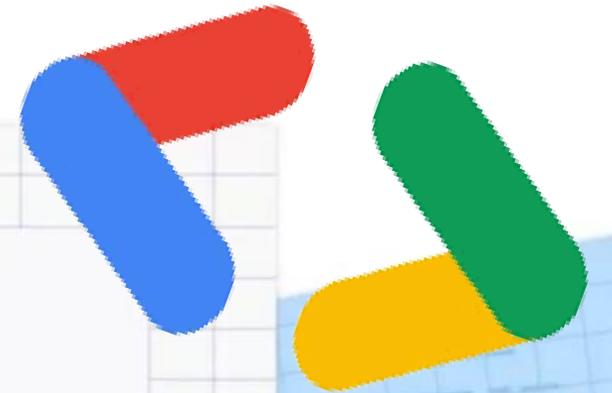
Examples: Bitcoin (decentralized digital currency)

Still in early stages, facing challenges like cost & speed.

```
lookup.KeyValue  
f.constant(['en  
=tf.constant([G  
.lookup.StaticV  
_buckets=5)
```



4 - Servers Talk



Servers Talk

Servers :

A server is a high-performance computer designed to run continuously for years

Hosting companies provide hosting services, allowing users to upload their websites

Each hosted website gets an IP address for access

When a user enters the IP in a browser, the server sends the website files back

```
lookup.KeyValue  
f.constant(['en  
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```



Servers Talk

Domain Names :

IP addresses are numeric (e.g., 142.251.37.174), making them hard to remember

Domain names replace IPs with human-readable addresses (e.g., google.com)

```
lookup.KeyValue  
f.constant(['en  
=tf.constant([G  
.lookup.StaticV  
_buckets=5)
```

```
D:\>ping google.com
```

```
Pinging google.com [142.251.37.174] with 32 bytes of data:
```

```
Reply from 142.251.37.174: bytes=32 time=73ms TTL=117
```

```
Reply from 142.251.37.174: bytes=32 time=82ms TTL=117
```

```
Reply from 142.251.37.174: bytes=32 time=72ms TTL=117
```

```
Reply from 142.251.37.174: bytes=32 time=74ms TTL=117
```

```
Ping statistics for 142.251.37.174:
```

```
    Packets: Sent = 4, Received = 4, Lost = 0 (0% loss),
```

```
Approximate round trip times in milli-seconds:
```

```
    Minimum = 72ms, Maximum = 82ms, Average = 75ms
```



Servers Talk

Domain Structure :

Top-Level Domain (TLD) -> The extension (e.g., .com, .net, .org)

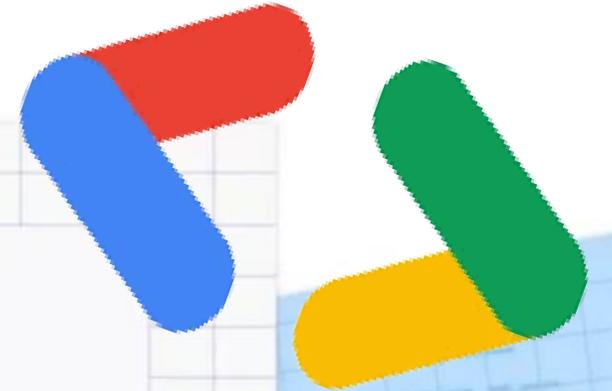
Second-Level Domain (SLD) -> The main website name (e.g., "google" in google.com)

Subdomain -> A section of the main domain (e.g., blog.example.com)

```
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f.constant(['en  
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_buckets=5)
```



3 - Roadmap





Web Development Roadmap

Front-End Development:

Structure & Styling:

HTML: The basic structure (like a skeleton)

CSS: Styling, colors, animations (like clothing)

CSS Frameworks: Bootstrap or Tailwind

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```



Web Development Roadmap

Front-End Development:

Interactivity & Logic:

JavaScript (JS): Adds functionality (clicks, animations, etc.)

Key Concepts: DOM, BOM, JSON, AJAX, Jest.

```
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Web Development Roadmap

Front-End Development:

Advanced Tools:

Pug: Simplified HTML with programming-like features

Sass: CSS with extra features (variables, nesting)

Gulp: Automates tasks like file compression & code conversion.

```
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Web Development Roadmap

Front-End Development:

Front-End Frameworks:

React, Vue, Angular

Extra: Three.js for graphics.

```
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```



Web Development Roadmap

Back-End Development:

Basic Knowledge: HTML, CSS, JavaScript (basic syntax).

```
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```



Web Development Roadmap

Back-End Development:

Choosing a Backend Path:

JavaScript-based: Node.js + Express.js (good for Full-Stack)

Databases: MongoDB (often used with Node.js).

```
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_buckets=5)
```



Web Development Roadmap

Back-End Development:

Alternative Back-End Paths:

PHP + Laravel

Python + Django

C# + .NET

```
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.lookup.StaticV  
_buckets=5)
```



Web Development Roadmap

Version Control (Git & GitHub):

Used for team collaboration & tracking code changes.

```
lookup.KeyValue  
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_buckets=5)
```



6 - Website Basics: HTML, CSS & JavaScript





Classification of Programming Languages

Programming Languages: Used to develop full applications and software

(e.g., C, C++, Java, Python)

Scripting Languages: Used for automating tasks and running scripts without compilation

(e.g., JavaScript, Python, PHP, Bash)

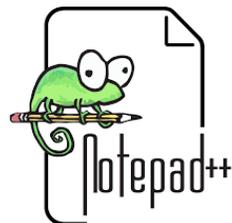
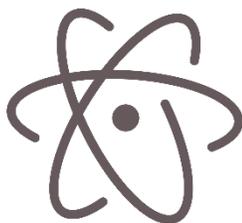
Markup Languages: Used for structuring and presenting data, not actual programming

(e.g., HTML, XML, Markdown).

```
lookup.KeyValue  
f.constant(['en  
=tf.constant([G  
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```

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Where will we write

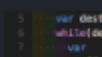


```
lookup.KeyValue  
f.constant(['em  
=tf.constant([G  
.lookup.StaticV  
_buckets=5)
```

Extensions you need

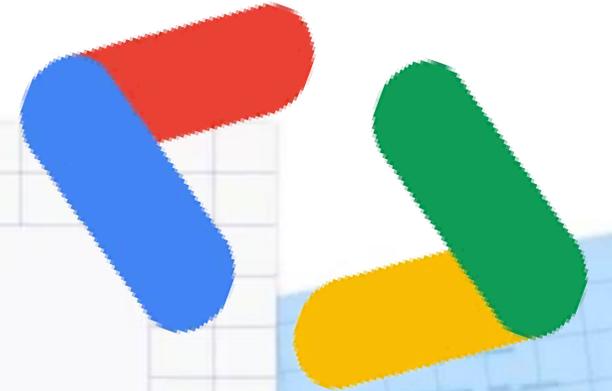
 **Live Server**
Launch a development local ...
Ritwick Dey 

 **Auto Rename Tag**  69ms
Auto rename paired HTML/X...
Jun Han 

 **indent-rainbow**  9ms
Makes indentation easier to r...
oderwat 

 **Material Icon Theme**  26ms
Material Design Icons for Vis...
Philipp Kief 

```
lookup.KeyValue  
f.constant(['em  
=tf.constant([G  
lookup.StaticV  
_buckets=5)
```



HTML

Hyper text Markup Language





```
<!DOCTYPE html>
<html lang="en">
  <head>
    <meta charset="UTF-8">
    <meta name="viewport" content="width=device-width, initial-scale=1.0">
    <title></title>
  </head>
  <body>

  </body>
</html>
```



```
<h1>      </h1>  
<h2>      </h2>  
<h3>      </h3>  
<h4>      </h4>  
<h5>      </h5>  
<h6>      </h6>
```



```
<p> </p>
```



```
<a href="https://www.google.com" target="_blank">Google Link</a>
```

```

```



```
<div>  
  <h2>This is inside a div</h2>  
</div>
```

```
<span>This is inside a span</span>
```



```
<ul>  
  <li>Item in an unordered list</li>  
  <li>Another item</li>  
</ul>
```

```
<ol>  
  <li>First item in an ordered list</li>  
  <li>Second item</li>  
</ol>
```



```
<form>
```

```
  <label for="name">Name:</label>
```

```
  <input type="text" id="name" required>
```

```
  <label for="email">Email:</label>
```

```
  <input type="email" id="email" required>
```

```
  <button type="submit">Submit</button>
```

```
</form>
```



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CSS

Cascading Style Sheets





```
<style>
  body {
    background-color: red;
  }
</style>
```

```
<body style="background-color: red;">
```

```
</body>
```



```
<head>
```

```
  <meta charset="UTF-8">
```

```
  <meta name="viewport" content="width=device-width, initial-scale=1.0">
```

```
  <title> </title>
```

```
  <link rel="stylesheet" href="styles.css">
```

```
</head>
```



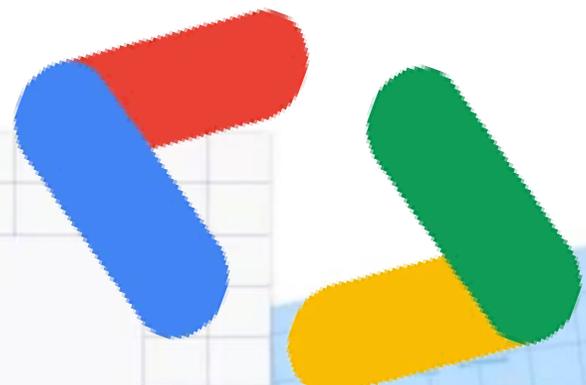
```
body {  
  background-color: #f4f4f4;  
  color: #333;  
  font-family: Arial, sans-serif;  
}  
  
h1 {  
  color: blue;  
}
```



```
p {  
  font-size: 18px;  
  font-weight: bold;  
  text-align: center;  
  text-decoration: underline;  
}
```



```
div {  
  width: 300px;  
  height: 200px;  
  padding: 20px;  
  margin: 10px;  
  border: 2px solid black;  
  outline: 2px solid black;  
}
```



JS

Java Script





```
console.log("Welcome to JavaScript!");
```

```
alert("This is an alert message!");
```



```
document.getElementById("myElement").innerHTML = "Content Changed!";
```

Questions?



Quiz Time





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